

Photograph Log

- Before you begin, create a folder in your photo app on your mobile device. Name the folder to match the ID number of that cemetery, i.e., 059 or 254. Each cemetery you are assigned should have its own folder. All photos should be stored in this folder.
- Please take a variety of photos that capture the proximity from the main road, size, and vicinity of the burial site. Move in a clockwise direction through the cemetery to capture your movement chronologically.
- If your mobile device has a panoramic function, take two panoramic photos from the **center** of the cemetery. Establish where true North is and take one panoramic from West-North-East and the second from East-South-West.
- List the time and date of each photograph and include the direction you are facing.
- Photo files (**and a photo of this completed form**) may be emailed to mococems@gmail.com or uploaded to <https://tinyurl.com/mococems>

Cemetery Name: Mt. Zion Church Cemetery		Inventory ID: 113
Photographer:		
Time & Date	Photo No.	Description and direction you are facing (Ex: detail of wall around Carr plot facing North)
5.13 11:22	1	photo from road.
5.13 11:24	2	west to east.
5.13 11:24	3	east to west.
5.13 11:25	4	photo from edge -no formal entrance

CHECKLIST OF REQUIRED IMAGES

- Photo 1 taken from the roadside approach to the cemetery—the view the public would see while driving by. If the cemetery is not visible from the road, please take a series of photos as you approach the cemetery—from the road to the parking area, through a field, woods, etc.
- Photo 2 taken toward the center of the cemetery from the cemetery main entrance, gate, or first boundary you come to.
- Photo 3 panoramic taken from the center of the cemetery, starting from West to North to East.
- Photo 4 panoramic taken from the center of the cemetery, starting from East to South to East.

If you have any extra time and would like to photograph some or all of the gravestones, please do so. Remember not to physically touch, move, or clean the stones.